

Anemoi

audiovisual performance for two performers

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Hans Roels

Tube instrument:

Search for a large, long tube (> 2,5m) and place a sensitive microphone in it.

Play this tube by directing it to and away from the wind and other environmental sounds. Hear the wind blow through the tube, hear surrounding sounds changing and noises reflecting against walls and objects.

If you make two tube instruments, make sure that the length/pitch is (almost) similar.

Stereo instrument:

Search for two microphones that are sensitive to wind noise. The sound from this stereo couple goes to a Pd patch which – explained simply – transforms the amplitudes into pitches and amplitudes of two sine waves. The pitches are mapped above the general pitch range of the tube instrument. Play this stereo instrument by directing the microphone couple to and away from the wind, moving and waving the microphones (producing wind) and changing the position of the microphones in relation to each other (widening and narrowing the stereo effect).

Search a visible place with a lot of wind on the roof of a building, an open place at a river or lake side, etc. Send the sound of the tube and stereo instruments to speakers or headphones near the audience. (The two performers hear themselves via headphones.) Put the audience at a sufficient distance from the performers – below at a public square, indoors behind large windows, etc. – to ensure that the sounds around the performers are acoustically not or softly audible for the audience. The performers remain visible for the audience.

Play with the wind, environment and both instruments. Additionally, sparsely and in balance with the wind and environment, play the tube and stereo instrument as a percussion or wind/blowing music instrument or voice.